COMPX202 Assignment8 Documentation

**Authors**

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**Project Name**

Rolling Ball

**Software Methodology**

Iterative and incremental approach

**Initial Backlogs**

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| Task ID | Description | Author | ETA |
| 1 | Game Design & Interface Design | Jiang | 1 Day |
| 2 | App Icon Design & Setting | Huang | 1 Day |
| 3 | Activity layouts and skipping | Huang | 2 Day |
| 4 | Main Game Play | Jiang | 5 Day |
| 5 | Scoring System | Huang | 3 Day |